

Episode 10: Murderhoboes and Random Trolls

Krudge: *(in the form of Davinia, but not quite nailing the voice)* Welcome friends and foes! Lovers and haters! Murderhoboes and random trolls who stand in their way! Welcome to the grand finale of Questgiver!

Get ready for an evening just like many things you've seen before. Prepare to feast your eyes on the glory that is our greatest anticlimax yet! Brace yourself for the mediocrity of the following contestants:

(Name contestants)

And this week I don't have anything snarky to say about Krudge, the Unsomnuned Familiar. He's the best friend a Dame could ask for.

Davinia; *(Offstage)* Krudge have you seen my scepter? Krudge? *(Enters and sees Krudge as herself sitting in her throne)* Krudge!

Krudge: Ummm... Hiya Davinia! Like my new trick? *(Scratches his head with the scepter)*

Davinia: *(grabbing the scepter from him)* Give me that. You could turn your brain in guacamole. What's gotten into you? Just start the show already.

Krudge: *(changing back to his own shape)* The Loot Quest is a special one this week. It is:

Episode 10 Quests

Loot Quest

The Best Gift for the Questgiver

Endeavor of Adequacy

(Set in the study. A makeshift stage has been set up in the center)

Part 1

Tell a Tale of Daring-Do.

Tell the tale of the most daring moment from your adventures. Your story must end on a cliffhanger. Most dramatic cliffhanger wins

Part 2

Create a Visual Representation of Your Cliffhanger

Recreate the dramatic moment in your story using any visual medium of your choice. Krudge will provide two materials that you require via the Sack of Desperation at no cost. Contestants may ask Krudge to obtain additional materials for them for at a cost of one point per material. Most exciting visual representation wins.

Jaunt of Jeopardy

Name what the Questgiver is describing.

Davinia will describe an object or creature. When Davinia starts with a description with "Did you know?" That mean the following statement is true. If her description does not start with the "Did you know?" , the information is false. First player to successfully name the object or creature wins. Players will submit answers via secret method (written notes/text messages/etc). Any contestants who haven't submitted answers by the end of the description are disqualified.

GM Note: Davinia is describing a Mimic using the following clues:

- Did you know? They're alive
- Did you know? They have no moral code
- They can't look like anything they want.
- Krudge is immune to the adhesive they produce.
- Did you know? They must retain their volume.
- It never looks like stone or wood
- You should touch it
- It's quite the fetching accessory
- Did you know? That's not a tongue, its a psuedopod
- Did you know? They're neutral.
- They're not technically monsters
- Did you know? It's carnivorous
- They aren't hungry. Don't worry.
- Did you know? Krudge has been eaten by at least 3 of these. This year.
- Did you know? Some people think they were created by wizards
- No. They don't bite.
- They never look like a treasure chest
- Did you know? They will bite you if you get too close.
- Did you know? They have their own language.
- Did you know? There used to be a rare metal variety.
- They don't want to eat you.
- There's one one right behind you! Run!

Sudden Quest

Guess the Mythical Creature

Guess the mythical creature Krudge is thinking of. First to guess it wins.
Krudge is thinking of the Questing Beast

Season Tie-Break Quest

Tag Krudge

First to tag Krudge wins.

GM note: Players roll to tag Krudge. They must get a 6 to succeed. If no one tags Krudge, roll again. If two or more contestants tag Krudge in the same round, roll again.

Final scores and Trophy Ceremony

Davinia: Well, there you have it! Another season of Questgiver for the books. But what was the point? (List some highlights of the last 10 episodes, at least one for each contestant) But I did it all... (*she looks at Krudge*) With you. I love you, Krudge. But if anyone here repeats that, I will use my magic to set every screen you ever look at to display nothing but Krudge attempting to learn piano on loop. It lasts for 6 hours. And he doesn't make any progress.

Without further ado, the winner of this season of Questgiver and the Hunk of Wood that Looks Like Nothing is ... (*Name the winner*)